

# Year 4

## Spring 2


### Our Curriculum




This term our learning is themed around Journeys.

Key Skills :  
Spelling-Prefixes, un, in, ir, re  
Handwriting –Legible and consistent  
Grammar and text-,paragraphs and verbs.

Spoken Language  
Can you change your voice to suit the listener? (e.g - reading, speaking in class, group discussion, role-play)  
Can you ask questions to extend your knowledge and understanding?



RE  
Art at Easter. Looking at the various ways that Easter is presented through Art  
PSHE  
Friendships. Understanding friendships. What makes a good friend?



MFL- French  
Questions and answers – Qui?  
Understanding key phrases to ask questions.




Art  
Textiles and designers.  
A study of British Fashion Designers, leading to developing sewing and joining techniques for purse and wallet making.

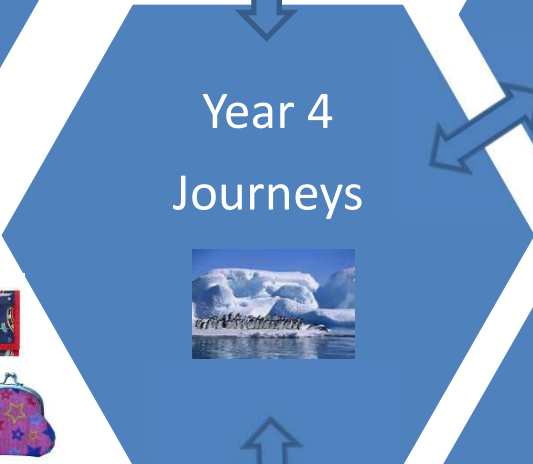


DT  
Purses and Wallets.  
A study of purses and wallets and how they are made. Designing and making our own .

Computing  
Scratch  
Developing an understanding of programming, using instructions to move an object around a screen




# Year 4 Journeys




English  
Narrative – Diaries and Letters –  
Scott of the Antarctic diaries,  
Settings -  
Non chronological reports -


PE and games  
Netball  
Learning to catch the ball and pass it to a partner in preparation for a game.  
Gymnastics  
Developing co ordination skills in balancing, jumping and connecting movements




Mathematics  
+, -, X, ÷  
Solving money and time problems. Can you work out change for any amount up to £10.00?  
Position and direction. Which way is North, South, East and West?




Geography  
Continuing the journey -  
Fragile Earth Antarctica – the global picture.  
What can we do to help our environment?  
*it's our responsibility*



Science  
Sound  
Understanding the word amplitude and sound waves.



Music  
In 2 Music



# How can you help your child at home?



Below are some suggested activities you may like to try with your child.



How to be a Computer Programmer.

How to be a Designer.

Can you give detailed instructions to 'programme' someone to make a sandwich?

Who designs your clothes and shoes or trainers? Do you know any famous designers?



How would you design a purse or wallet?  
What features could it have?



## Ways to support your child:

Make sure you attend school daily and punctually.

Read together daily.

Practise times tables and spellings.

Support your child to complete their weekly homework.

Talk to your child about what they have been learning about in school.